

#### ABSTRACT OF THE DISCLOSURE

An on-line multi-player virtual reality game is provided. The multi-player game system is capable of handling many simultaneous players connected to a computer system using personal computers or other gaming consoles via the Internet or other telecommunications network. A unique retransmission transport protocol is used for transmitting and retransmitting data of the multi-player game. A visual display is also provided having a network transmission status display bar.

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